Mohd Khairulnizam bin Haron

UX Developer | UX Designer | Product Designer

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PROFESSIONAL SUMMARY

UX Developer and Product Designer with years of experience designing and building responsive, user-friendly web products. Combines UX design (user research, wireframing, prototyping, usability improvement) with hands-on front-end development in Angular, React, TypeScript and SCSS. Over 8 years at Appspace, designed and built the user interface of a single page application (Angular) delivering ready-to-use corporate communication templates to enterprise customers globally, including Microsoft, Netflix and Cisco. Currently Lead UX/UI Designer for an HRMS platform, leading the design team in building the design language, branding guidelines, social media content and product presentations. Experienced in cross-functional collaboration with product managers, back-end engineers and designers.

CORE SKILLS

UX and Product Design: User Experience (UX) Design, UI Design, Product Design, User Research, Wireframing, Prototyping, Mockups, Storyboarding, Process Flows, Customer Journey Mapping, Usability Improvement, Responsive Web Design

Design Tools: Figma, Sketch, Adobe Creative Suite (Photoshop), Bootstrap

Front-End Development: HTML5, CSS3, SCSS, JavaScript, TypeScript, Angular, React, jQuery, Node.js, PHP, MySQL

Ways of Working: Agile, Jira, Git, Code Review, Cross-Browser Compatibility

PROFESSIONAL EXPERIENCE

Lead UX/UI Designer (HRMS) – MyQuickHR Sdn Bhd

Nov 2024 – Present

- Lead end-to-end UX and UI design for a human resource management system (HRMS), turning complex HR workflows into clear, intuitive experiences for employees and HR users.
- Drive a responsive, mobile-friendly UI framework built on Tailwind CSS, Bootstrap 5 and modern JavaScript, ensuring consistent, scalable and maintainable interfaces across devices.
- Create reusable UI components and design proposals that align stakeholders and accelerate delivery.

Senior Software Engineer (UX Developer) – Appspace (M) Sdn Bhd

Apr 2016 – Nov 2024

- Designed and developed intuitive, responsive interfaces for an enterprise Angular single page application used by global customers for digital signage and corporate communications.
- Partnered with back-end engineers and UI/UX designers to improve usability and deliver cohesive product experiences.
- Delivered a library of configurable content card templates (announcements, video, Power BI and Salesforce integrations, weather, tables and data visualization) that lets customers publish branded content from ready-to-use designs.
- Ensured consistent cross-browser compatibility and responsive layouts across devices and screen sizes.
- Diagnosed and resolved front-end issues to optimize performance and user experience.
- Raised code quality through active code reviews and constructive peer feedback.

Senior UX Developer – Nexus Software Solutions Sdn Bhd

May 2012 – Apr 2016

- Led the UI and UX redesign of an outdated web application, modernizing the experience for its users.
- Applied user research to identify pain points, then redesigned interface components and implemented usability improvements.
- Partnered with cross-functional teams to align design decisions with business goals and user needs.

UI/UX Designer – Nexus Media Inc.

May 2007 – May 2012

- Translated product requirements into storyboards, process flows and customer journey maps for digital signage interfaces, working closely with product managers and engineers.
- Designed touchscreen kiosk experiences for global brands, including the BMW showroom kiosk (model information at a touch) and the Dell headquarters kiosk (weather, clock, news and photo gallery widgets).

Web Developer – Multi Media Synergy Corporation Sdn Bhd

Apr 2006 – May 2007

- Contributed to an e-learning portal for the Malaysian Ministry of Education supporting vocational education, working with the engineering team.

Junior Designer – International Portal Group Sdn Bhd

Jan 2004 – Jan 2006

- Conceptualized and delivered web designs for Telekom Malaysia clients, collaborating with senior designers and project managers.
- Produced wireframes, mockups and prototypes in Adobe Photoshop to communicate design concepts.
- Developed and maintained client websites while upholding design specifications, brand guidelines and usability standards.
- Contributed to the BlueHyppo Portal for Telekom Malaysia, a business directory giving each registered business its own webpage.

MENTORING

- UX and UI advisory mentor, Chipta Hackathon, organized by the Ministry of Digital (2021).

EDUCATION

- Computer Science and Information Technology, Universiti Teknologi Malaysia (UTM), Skudai, Johor – 2003

LANGUAGES

- English, Bahasa Malaysia